WHAT IS CLAIMED IS:

1   1.   A method for transmitting a performance via a network, comprising:

2   receiving performance information including one or more mixing

3   commands via the network;

4   composing a performance by mixing stored information based on the one

5   or more mixing commands; and

6   transmitting one or more portions of the performance.

1   2.   The method of claim 1, wherein the transmitting one or more portions of

2   the performance comprises transmitting one or more portions of the performance

3   information received via the network.

1   3.   The method of claim 1, wherein the transmitting one or more portions of

2   performance information comprises transmitting new information not included in the

3   performance information received via the network.

1   4.   The method of claim 1, wherein the composing the performance

2   comprises:

3   composing a first performance based on the one or more mixing

4   commands;

5   separating the first performance into performance components; and

6   modifying one or more of the performance components to create a second

7   performance; and

8   wherein the transmitting the one or more portions of the performance

9   comprises transmitting one or more portions of the second performance.

1   5.   The method of claim 4, wherein the modifying the one or more

2   performance components comprises one or more of deleting a performance component

3   and replacing a performance component.

1   6.   The method of claim 1, further comprising adding a performance

2   component to the performance prior to transmitting the one or more portions of the

3   received performance information.

1   7.   The method of claim 1, further comprising:

2   buffering the received performance information; and

3   receiving a request for transmission of the performance;

4   wherein the transmitting the one or more portions of performance is

5   performed in response to the request for transmission of the performance.

1   8.   The method of claim 7, further comprising:

2   receiving a pause request;

3   wherein the buffering the received performance information is performed

4   in response to the pause request.

1   9.   A method for transmitting a performance via a network, comprising:

2   receiving performance information including one or more mixing

3   commands via the network;

4   composing a first performance based on the one or more mixing

5   commands;

6   separating the first performance into performance components; and

7   modifying one or more of the performance components to create a second

8   performance; and

9   composing a performance by mixing stored information based on the one

10   or more mixing commands; and

11   transmitting one or more portions of the second performance.

1   10.   A method for transmitting a performance via a network, comprising:

2   receiving performance information including one or more mixing

3   commands via the network;

4   composing a performance by mixing stored information based on the one

5   or more mixing commands;

6   adding a performance component to the performance prior to transmitting

7   the one or more portions of the received performance information; and

8   transmitting one or more portions of the performance, including the

9   modified one or more performance components.

1   11.   A method for transmitting a performance via a network, comprising:

2   receiving performance information including one or more mixing

3   commands via the network;

4   composing a performance by mixing stored information based on the one

5   or more mixing commands;

6   buffering the received performance information;

7   receiving a request for transmission of the performance; and

8   transmitting the one or more portions of performance in response to the

9   request for transmission of the performance.

1   12.   A performance transmission device, comprising:

2   a receiver that receives performance information including one or more

3   mixing commands via a network;

4   a controller that composes a performance by mixing stored information

5   based on the one or more mixing commands; and

6   a transmitter that transmits one or more portions of the performance.

1   13.   The performance transmission device of claim 12, wherein the transmitter

2   transmits one or more portions of the performance information received via the network.

1   14.   The performance transmission device of claim 12, wherein the transmitter

2   transmits new information not included in the performance information received via the

3   network.

1   15.   The performance transmission device of claim 12, wherein the controller

2   composes a first performance based on the one or more mixing commands; further

3   comprising:

4   a performance modification system which, based on user input,

5   separates the first performance into performance components, and

6   modifies one or more of the performance components to create a

7   second performance;

8   wherein the transmitter transmits one or more portions of the second

9   performance.

1   16.   The performance transmission device of claim 15, wherein the

2   performance modification system performs one or more of deleting a performance

3   component and replacing a performance component.

1   17.   The performance transmission device of claim 12, further comprising a

2   performance modification system which, based on user input, adds a performance

3   component to the performance prior to transmission of the one or more portions of the

4   received performance information.

1   18.   The performance transmission device of claim 12, further comprising:

2   a memory that buffers the received performance information;

3   wherein the controller receives a request for transmission of the

4   performance and causes the transmitter to transmit the one or more portions of

5   performance in response to the request for transmission of the performance.

1   19.   The performance transmission device of claim 18, wherein the controller

2   receives a pause request, and causes the memory to buffer the received performance

3   information in response to the pause request.

1   20.   A performance transmission device, comprising:

2   a receiver that receives performance information including one or more

3   mixing commands via a network;

4   a controller that composes a first performance by mixing stored

5   information based on the one or more mixing commands;

6   a modification system which, based on user input, separates the first

7   performance into performance components and modifies one or more of the performance

8   components to create a second performance;

9   a transmitter that transmits one or more portions of the second

10   performance.

1   21.   A performance transmission device, comprising:

2   a receiver that receives performance information including one or more

3   mixing commands via a network;

4   a controller that composes a first performance by mixing stored

5   information based on the one or more mixing commands;

6   a modification system which, based on user input, adds a performance

7   component to the performance; and

8   a transmitter that transmits one or more portions of the performance,

9   including the performance component added by the modification system.

1   22.   A performance transmission device, comprising:

2   a receiver that receives performance information including one or more

3   mixing commands via a network;

4   a controller that composes a performance by mixing stored information

5   based on the one or more mixing commands; and

6   a memory that buffers the received performance information;

7   wherein the controller receives a request for transmission of the

8   performance and causes the transmitter to transmit the one or more portions of

9   performance via a transmitter in response to the request for transmission of the

10   performance.